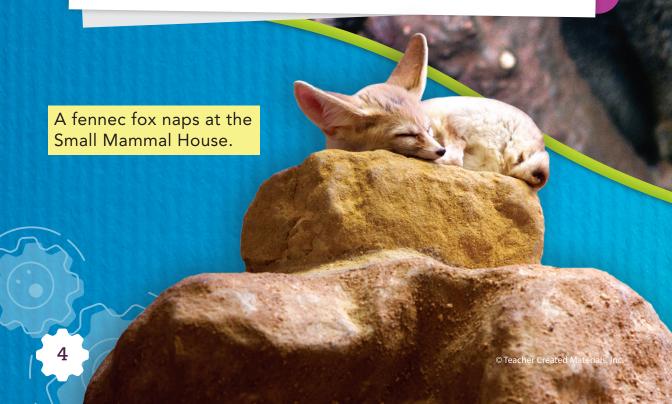
New Worlds

Today is special. You are at a zoo, and there is so much to see! There are many creatures. Each **enclosure** is its own world. Each is a **habitat**, or home, for a different animal.

You see a mongoose. It comes out of its tunnel to eat an insect. You see a fox. It naps on a pile of rocks in the sunshine. You also see a rodent. It sits on a large branch in its enclosure.

Yes, today is special. You are at Smithsonian's National Zoo. At the Small Mammal House, you will see wonderful new worlds!







To be happy and healthy, creatures need the right homes. At zoos, enclosures are their homes. They are made with creatures in mind.

When creating a zoo home, designers ask many questions. Should it be hot or cold? What kind of plants should be there? Should it have other creatures? These questions help designers meet animals' needs.

Designers find these answers by looking at creatures' **natural** habitats. Their zoo homes should **mimic** their homes in the wild. This takes time and research. Once that is done, animal keepers have to take care of the creatures.

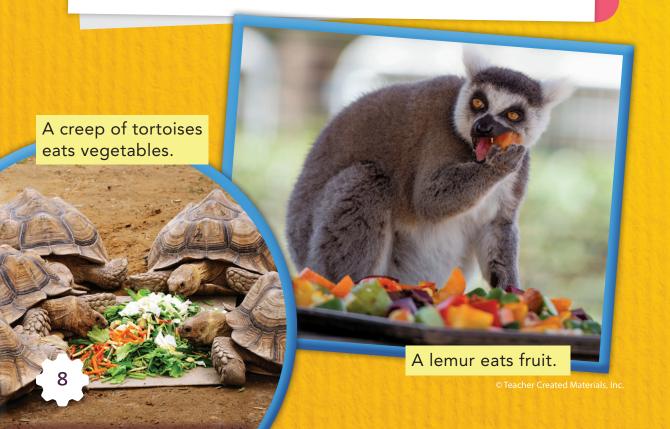


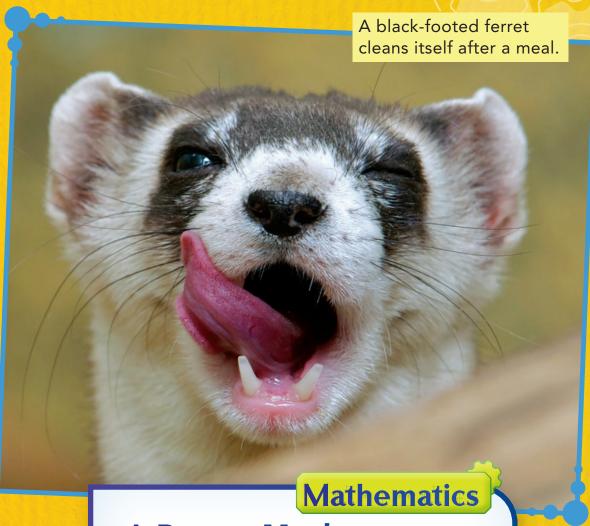
Daily Duties

Caring for creatures is a full-time job. Keepers arrive bright and early. They have many tasks to do.

Feeding

Keepers make meals for each creature. The food they make depends on what the creature eats in the wild. Some animals eat fruits and vegetables. Other animals eat meat. At the zoo, they get those meals too. Keepers want to mimic what each creature eats in the wild.





A Proper Meal

In one year, one wild ferret can eat over a hundred prairie dogs! Keepers use that information to figure out how much food ferrets need each day. Then, keepers make sure they have the right amount of food to feed all the ferrets at the zoo.